

## **Golf Croquet European Club League 2022/2023 Rules**

- 1 Open to all clubs in European Member Countries of the WCF.
- 2 Clubs may enter only one team. (Except as permitted under rule 12)
- 3 All players must be a member of the club that they represent.
- 4 Players cannot represent a club in the Finals Weekend if they have represented another club in the Qualifying Stage.
- 5 Players who did not play in the Qualifying Stage may play in the Finals Weekend.
- 6 Teams will consist of 4 players.
- 7 Entry Fee 60 Euro or 50 GBP per club payable to the WCF.
- 8 Teams from each of the two host clubs of the Finals Weekend will receive automatic qualification for the Finals Weekend.
- 9 If no entry is received from an individual club in a European Member Country that country will be entitled to enter a national team in the 2023 Qualifying Stage of the competition.
- 10 The maximum capacity for the Finals Weekend is 12 teams. 2 places are reserved for the host clubs, up to 4 places for the 2022 Qualifying Stage and at least 6 places for the 2023 Qualifying Stage.
- 11 Entries for the 2022 Qualifying Stage must be received by July 31st 2022. 16 places are available, if oversubscribed places will be awarded by ballot. Firstly one team will be drawn from each country. Thereafter teams will be drawn at random from all the remaining teams until all the places have been allocated.
- 12 Entries for the 2023 Qualifying Stage must be received by March 31<sup>st</sup> 2023 . At least 24 places will be available, if oversubscribed places will be awarded by ballot. Firstly up to two teams will be drawn from each country. Thereafter teams will be drawn at random from all the remaining teams until all the places have been allocated. If undersubscribed entries will be accepted from teams that played in 2022 and failed to qualify (upon payment of a second entry fee).
- 13 Teams will be drawn into Qualifying Groups of four teams, minimising the number of teams from the same country in any group.
- 14 The 2022 Qualifying Groups will be played on September 10/11<sup>th</sup> and September 17/18<sup>th</sup>. Clubs should express any preference when entering (NB each club only plays on one of the dates).
- 15 The 2023 Qualifying Groups will played on May 13/14<sup>th</sup>, June 10/11<sup>th</sup>, July 8/9<sup>th</sup> and August 12/13<sup>th</sup>. Clubs should express their preferences when entering (NB each club only plays on one of the dates).
- 16 If entries received are not a multiple of 4 groups of 3 teams may be formed.
- 17 The host club for each Qualifying Group will be determined by the organiser. In so doing consideration will be given to the number of lawns available (2 being required, clubs with only 1 lawn must play away), travel logistics, the stated preference of the clubs and the distribution of all groups amongst Members participating.
- 18 The host club of each Qualifying Group is expected to provide hospitality for the visiting players. Food (but not drinks) should be offered free of charge for lunch, afternoon tea and dinner on Saturday and lunch and afternoon tea on Sunday.

19 The format for each Qualifying Group of four teams will be an all play all block, with a match between two teams consisting of 2 doubles and 8 singles games. Any Qualifying Groups of three teams will use a modified format with a match between two teams consisting of 4 doubles and 16 singles games (the matches will be interleaved to ensure that teams are not sitting around waiting for another match to finish).

20 The winner of each Qualifying Group will qualify for European Club League Finals Weekend in Madrid, headquartered at the Club de Campo Villa de Madrid, 20th-22nd October 2023.

21 The format for the Finals Weekend will be determined when the number of participants is known.

### **Appendix (Match Formats & Winner Determination)**

#### **Order of Play for Qualifying Groups of 4 Teams**

Each team will declare two doubles pairings, there are no restrictions on which players may play together. Players and Doubles Pairings will be ordered by DGrade/combined Dgrade (X1, X2, X3, X4 and XD1, XD2):-

Saturday - Round 1 A v B and C v D

AD1 v BD1, AD2 v BD2, CD1 v DD1, CD2 v DD2

A1vB2 v A2vB1, A3 v B4, A4 v B3

C1vD2, C2vD1, C3 v D4, C4 v D3

A1 v B1, A2 v B2, A3 v B3, A4 v B4

C1 v D1, C2 v D2, C3 v D3, C4 v D4

Saturday Round 2 A v C and B v D

AD1 v CD1, AD2 v CD2, BD1 v DD1, BD2 v DD2

A1vC2, A2vC1, A3 v C4, A4 v C3

B1vD2v B2vD1, B3 v D4, B4 v D3

Sunday Round 2 (cont)

A1 v C1, A2 v C2, A3 v C3, A4 v C4

B1 v D1, B2 v D2, B3 v D3, B4 v D4

Sunday Round 3 A v D and B v C

AD1 v DD1, AD2 v DD2, CD1 v BD1, CD2 v BD2

A1vD2, A2vD1, A3 v D4, A4 v D3

C1vB2, C2vB1, C3 v B4, C4 v B3

A1 v D1, A2 v D2, A3 v D3, A4 v D4

C1 v B1, C2 v B2, C3 v B3, C4 v B4

A match between two teams is best of 10 games. Each player plays 3 doubles and 6 singles games during the weekend.

Two points will be awarded for each team match won and one point awarded to each team in the case of a draw. The winner will be the team with the most points. If two or more teams are equal on points the winner will be the team that has won the most games across all matches, if two or more

teams are still tied the winner will be the team that has won the most singles games across all matches. If two or more teams are still tied the winner will be the team with the best net hoops against the teams that remain tied.

### **Order or Play for Qualifying Groups of 3 Teams**

Each team will declare two doubles pairings, there are no restrictions on which players may play together. Players and Doubles Pairings will be ordered by DGrade/combined Dgrade (X1, X2, X3, X4 and XD1, XD2):-

Saturday

AD1 v BD2, AD2 v CD2, BD1 v AD2

AD1 v CD2, AD2 v BD1, BD2 v CD1

AD1 v BD1, AD2 v CD1, BD2 v CD2

A1 v B3, A2 v C4, B1 v C3, B2 v A3

C1 v B4, C2 v A4, A1 v C4, A2 v B3

B2 v C3, B1 v A4, C1 v B4, C2 v A3

A1 v B4, A2 v C3, B1 v C4, B2 v A4

C1 v B3, C2 v A3, A1 v C3, A2 v B4

B2 v C4, B1 v A3, C1 v B3, C2 v A4

Sunday

AD1 v CD1, AD2 v BD2, CD2 v BD1

A1 v B2, A2 v C1, B1 v C2, A3 v C4

A4 v B3, C3 v B4, A1 v C2, A2 v B1

B2 v C1, A3 v B4, A4 v C3, B3 v C4

A1 v B1, A2 v C2, B2 v C1, A3 v C3

A4 v B4, C4 v B3, A1 v C1, A2 v B2

C2 v B1, A3 v B3, A4 v C4, B4 v C3

A match between two teams is best of 20 games. Each player plays 4 doubles and 8 singles games during the weekend.

Two points will be awarded for each team match won and one point awarded to each team in the case of a draw. The winner will be the team with the most points. If two or more teams are equal on points the winner will be the team that has won the most games across all matches, if two or more teams are still tied the winner will be the team that has won the most singles games across all matches. If two or more teams are still tied the winner will be the team with the best net hoops against the teams that remain tied.